

# Scientific visualization

*Nelle Varoquaux*



# What is scientific visualisation?

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*“Visualisation is a method of computing. It transforms the symbolic into the geometric, enabling researchers to observe their simulations and computations. Visualisation offers a method for seeing the unseen. It enriches the process of scientific discovery and fosters profound and unexpected insights.”*

Visualisation in Scientific Computing, NSF report, 1987

*“For example, about 50 percent of the cerebral cortex of primates is devoted exclusively to visual processing, and the estimated territory for humans is nearly comparable.”*

The MIT Encyclopedia of the Cognitive Sciences

# Anscombe's quartet, 1973

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	x1	x2	x3	x4	y1	y2	y3	y4
1	10.00	10.00	10.00	8.00	8.04	9.14	7.46	6.58
2	8.00	8.00	8.00	8.00	6.95	8.14	6.77	5.76
3	13.00	13.00	13.00	8.00	7.58	8.74	12.74	7.71
4	9.00	9.00	9.00	8.00	8.81	8.77	7.11	8.84
5	11.00	11.00	11.00	8.00	8.33	9.26	7.81	8.47
6	14.00	14.00	14.00	8.00	9.96	8.10	8.84	7.04
7	6.00	6.00	6.00	8.00	7.24	6.13	6.08	5.25
8	4.00	4.00	4.00	19.00	4.26	3.10	5.39	12.50
9	12.00	12.00	12.00	8.00	10.84	9.13	8.15	5.56
10	7.00	7.00	7.00	8.00	4.82	7.26	6.42	7.91
11	5.00	5.00	5.00	8.00	5.68	4.74	5.73	6.89

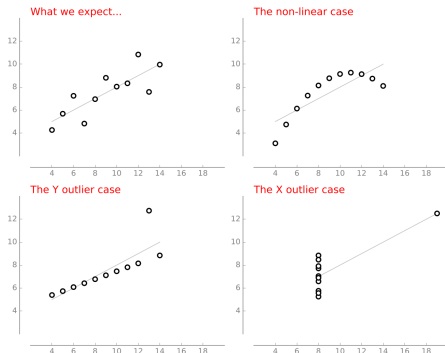
What is common to those data sets?

Mean of x	9
Variance of x	11
Mean of y	7.50
Variance of y	4.12
Linear regression	$y = 3. + 0.5x$
$R^2$	0.666
p-value	0.0021

“The purpose of computing is insights, not numbers.”

Richard Hamming, 1962

# Anscombe's quartet, 1973



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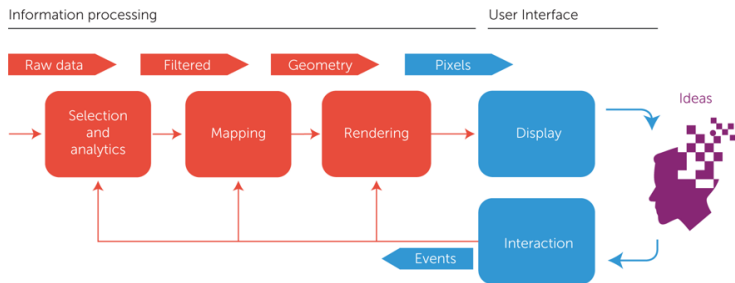
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“A computer should make both calculations and graphs”

Francis Anscombe (1918-2001)



# Visualization pipeline



# Data type

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**Quantitative:** values or observations that can be measured

- Continuous (e.g. temperature)
- Discrete (e.g. number of inhabitants)

**Categorical:** values or observations that can be sorted into groups or categories

- Nominal (e.g. nationality)
- Ordinal (e.g. months)
- Interval (e.g. age groups)

# Graphical elements

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A scientific figure can be fully described by a set of graphic primitives with different attributes:

- Points, markers, lines, areas, ...
- Position, color, shape, size, orientation, curvature, ...
- Helpers, text, axis, ticks, ...
- Interaction, animation, ...

But who want to describe each individual elements? Describing a figure in terms of such graphic primitives would be a very tedious and complex task.

This is exactly where visualization libraries are useful because they will automatize most of the work (more or less depending on the library).

# Visualization types

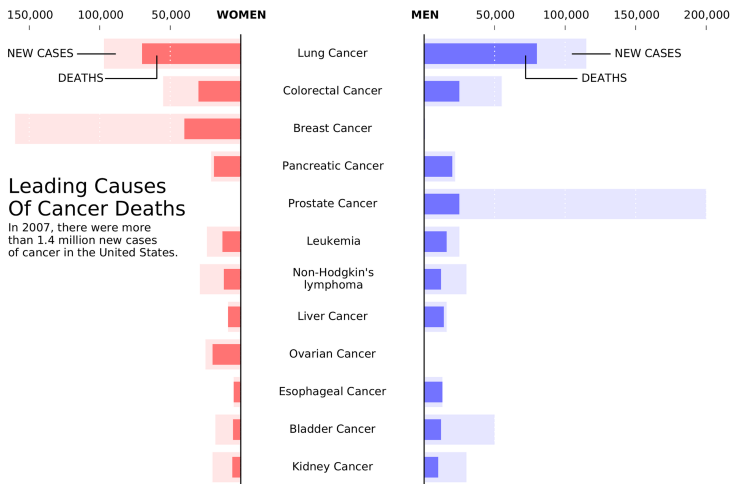
Data Visualisation catalogue by S. Rebecca



# 10 Simple Rules for Better Figures

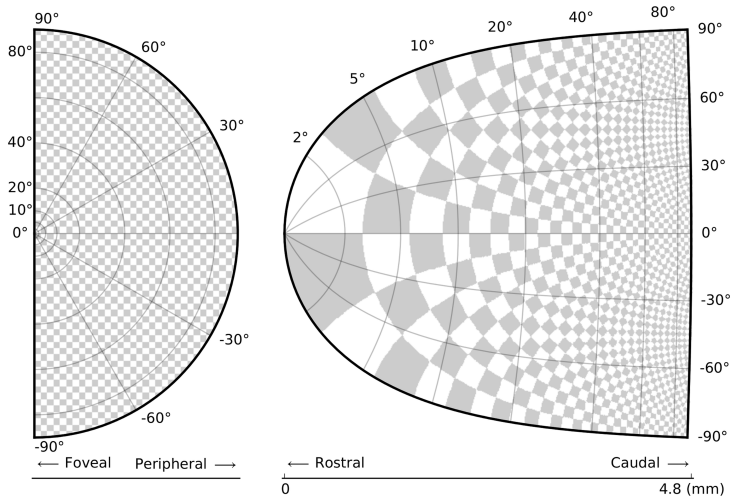
*Nicolas Rougier, Mike Droettboom  
and Philip Bourne.*

# Rule 1: Know your audience

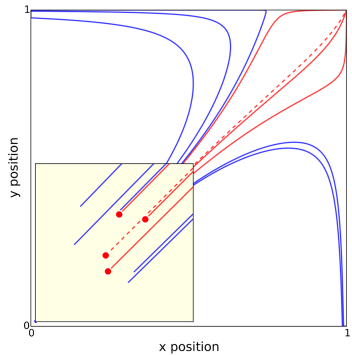
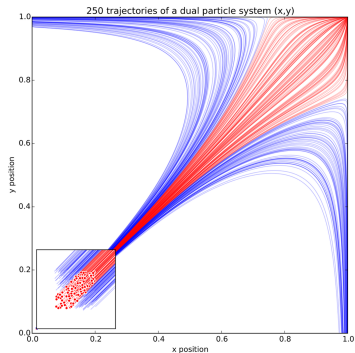


## Rule 2: Identify your message

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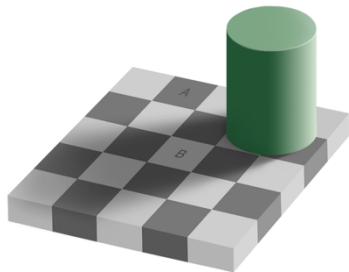
# Rule 3: Adapt the figure



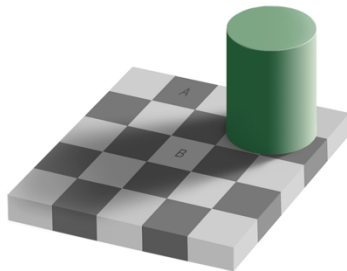


## Rule 4: Captions are not optional

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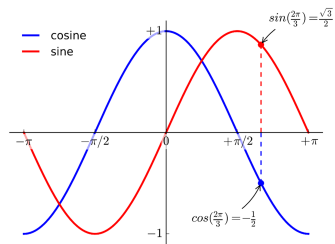
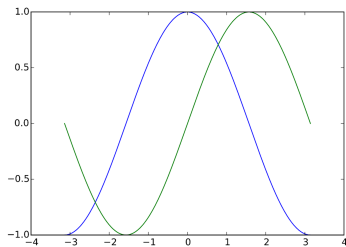
Optical Illusion



The A and B patches are actually the same color even though we perceived them as being different color.

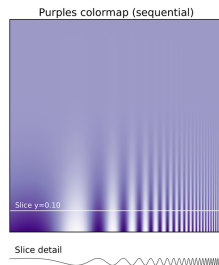
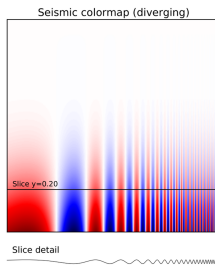
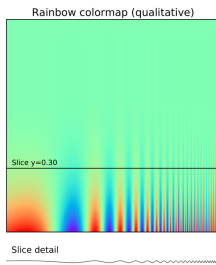
## Rule 5: Do not trust the defaults

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# Rule 6: Use color efficiently

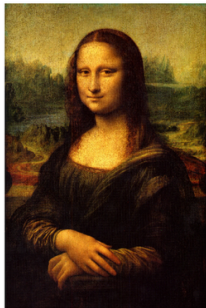
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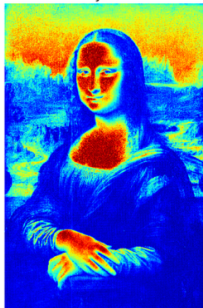
# Rule 6b: Above all, do no harm!

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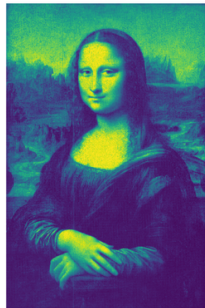
Colour



Jet



Viridis



# Rule 7: Do not mislead the reader

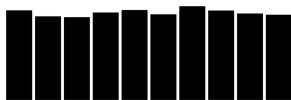
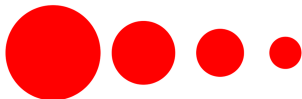
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Relative size using disc area

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Relative size using disc radius



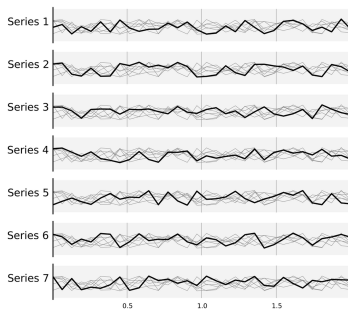
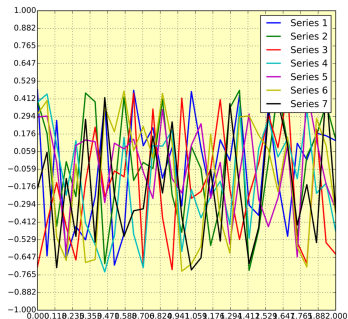
Relative size using full range

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Relative size using partial range



# Rule 8: Avoid “chart junk”

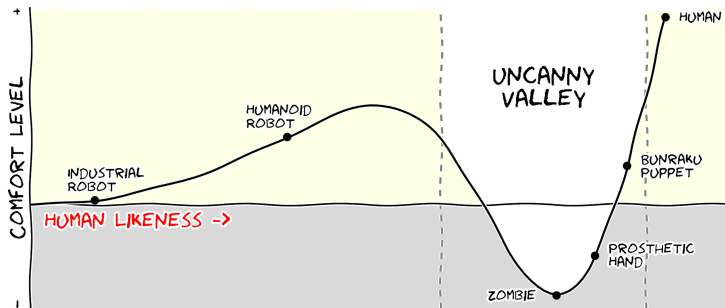


## Rule 8b: Less is more

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**Remove**  
to improve  
(the **data-ink** ratio)

# Rule 9: Message trumps beauty





## Rule 10: Get the right tool

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- PDFCrop (remove white borders)  
<http://pdfcrop.sourceforge.net>
- GraphViz (easy graph)  
<http://www.graphviz.org>
- ImageMagick (scripted image processing)  
<http://www.imagemagick.org/script/index.php>
- Gimp (bitmap image manipulation)  
<https://www.gimp.org>
- Inkscape (vector image manipulation)  
<https://www.inkscape.org>
- Tikz (scripted vector art)  
<http://www.texample.net/tikz/examples/all/>
- And many, many, many others

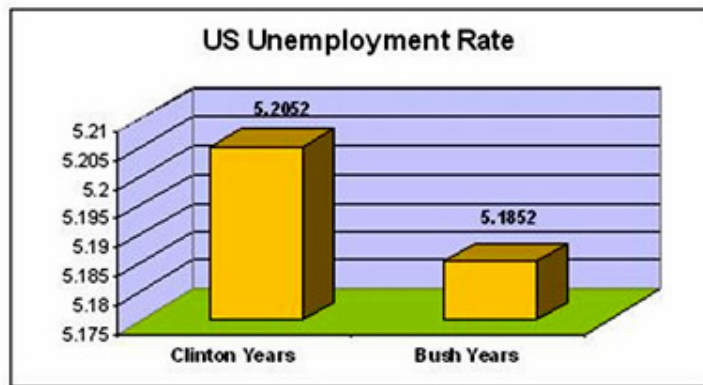
**Enough theory, let's practice!**

**`https://www.stat.berkeley.edu/~nelle/teaching/  
2017-visualization/README.html`**

## Examples of misleading figures

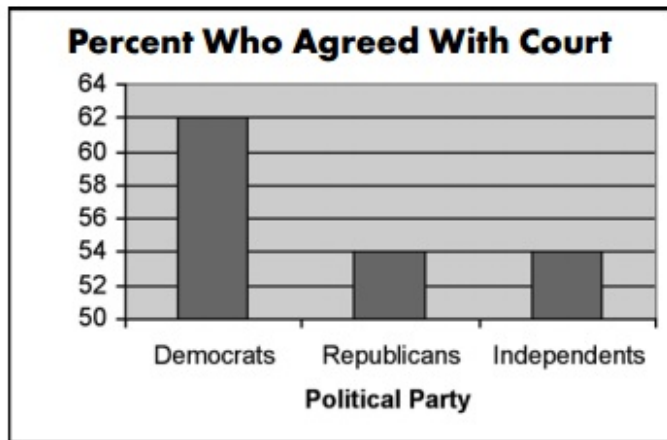
# Misleading figures

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# Misleading figures

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# Misleading figures

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